

5

Lancatran Deck

EVENT

Jack Cade Rebellion

Jack Cade leads an uprising against perceived inequities and marches on London.

Neutralize control of Coventry and London and up to six non-fortified areas within two areas of London.

The Yorkist player begins the game with this card in his or her hand.

Event Playable Only Once

Card #1001

3

Lancatran Deck

BATTLE

Three Suns in the Firmament

Edward interprets a meteorological event as a sign from God that victory is at hand.

If Edward is involved in a battle, shift the odds column two to the right during the first round of combat.

Event Playable Only Once

Card #1002

2

Lancatran Deck

BATTLE

A Warwick! A Warwick!

Nobles and troops under the Earl of Warwick's command renew the assault.

If the Earl of Warwick is involved in a battle, shift the odds column one to the right during the second or third round of combat.

Card #1003

3

Lancatran Deck

EVENT

Acts of Attainder

Parliament is summoned, and the King grants lands and titles to favored nobles.

The sole King modifies control of up to six areas. He may add control to currently neutral areas or neutralize enemy-controlled areas. In the latter case, increase the enemy support level by one for each area neutralized.

Card #1004

3

Lancatran Deck

EVENT

Feudal Emnity

The emnity between feuding noble houses erupts into violence once again.

Add or exchange control of one of the following areas: Excter, Taunton, Dorchester, Durham or Newcastle.

Card #1005

3

Lancatran Deck

EVENT

Foreign Envoy

An envoy is sent overseas to entreat with foreign princes.

Modify the support level of one of the foreign territories by one. If played prior to the Treaty of Arras, changes to Burgundy or France result in an opposite shift in the territory not selected. This card cannot be played on Burdundy or France after the Treaty of Arras hs been played.

Card #1006

3

Lancatran Deck

EVENT

Papal Support

The Pope sends an envoy to seek support for a crusade. Instead, the envoy is embroiled in the local struggle.

Add or exchange control of any area that contains a cathedral OR roll a die and add that amount to your treasury.

Event Playable Only Once

Card #1007

3

Lancatran Deck

EVENT

Royal Mandate

The King has summoned a noble to his presence.

The sole King selects an opposing noble and moves him to the King's hex. The opposing player must activate that noble during the next impluse to move him away. The opposing player may refuse the summons by reducing his or her support level by the command value of the selected noble.

Card #1008